

## World Martial Arts Federation, Inc.

# TOURNAMENT RULES ,CONDUCT & DRESS CODE

A safe, professional and fair competition is our first priority. **No coaching AT ALL** by anyone will be allowed during the event. One warning will be given by the center judge if it occurs again the center judge has the authority to disqualify the competitor and the individual coaching will be asked to leave the competition area. All competitors must wear a traditional or professional martial arts uniform in a good state of wear. All officials (judges) must wear a traditional Gi top provided by the W.M.A.F. No street clothes allowed during events. Please make sure all apps. are filled out correctly prior to the day of competition and each competitor fills out a separate app. for each event they are entering. If a student holds multiple ranks they must compete in their highest rank for any and all division entered.

We also reserve the right to combine any category that does not have 4 or more competitors.

## TRADITIONAL FORMS COMPETITION

All forms will be scored based on balance, power, focus, poise, difficulty & fighting application not on the length of the form or the noises. Traditional forms in this division are not scored based on the art they come from. **NO GYMNASTICS** are allowed in the traditional forms division. If a traditional form contains any, gymnastic or acrobatic moves, such as, but not limited to cartwheels, flips, kip-ups, etc., one full point will be deducted from total score.

### OPEN/MUSICAL FORMS

- 1) divisions are for forms containing gymnastic or acrobatic moves, such as, but not limited to cartwheels, flips, kip-ups, etc., performed with or without music, with or without weapons. Forms containing these moves must be entered in these divisions. If a traditional form contains any such moves, one full point will be deducted from total score. If the competitor drops or shows lack of control over their weapon, including entering the ring, greeting the judges and leaving the ring, they will be stopped and given no score.

### TRADITIONAL WEAPONS COMPETITION

- 1) Only traditional weapons are allowed. All forms are allowed except any form containing dangerous, unsafe or floor damaging moves.
- 2) Only one weapon or pair of weapons may be used by competitors. No other props will be allowed.
- 3) Weapons must be presented for safety inspection.  
If the competitor drops or shows lack of control over their weapon, after greeting the judges, they will be stopped and given no score. If a traditional weapons form contains any , gymnastic or acrobatic moves, such as, but not limited to cartwheels, flips, kip-ups, etc., one full point will be deducted from total score.

### OPEN/MUSICAL WEAPONS

divisions are for weapons forms containing gymnastic or acrobatic moves, such as, but not limited to cartwheels, flips, kip-ups, etc., performed with or without music, with weapons. Weapons Forms containing these moves must be entered in these divisions. If the competitor drops or shows lack of control over their weapon, including entering the ring, greeting the judges and leaving the ring, they will be stopped and given no score.

## SCORING TRADITIONAL, OPEN/MUSICAL & WEAPONS FORMS

- 1) **PROTOCOL:** Competitor, when called, will approach the judges with a bow, state their name and the name of their competition form and step back to their starting point in the ring. After completion, the competitor holds their position in the ring until after the judges have scored, and the center judge dismisses. The first and second competitor in each ring will complete their form(s) before any score is given.
- 2) **TIE SCORES:** If a tie occurs the competitor must do a form as a tie breaker. This may be the same form or a different form. If a second tie occurs, the competitor must do a different form. In the event of a third tie, a majority vote by the judges will determine the winner.
- 3) **STARTING OVER:** If a competitor (under Black belt & Jr. Black belts only) forgets their form or stops before completing their form, the score will be accompanied by an incomplete designation. An incomplete form cannot place over a complete form. The competitor will be allowed only one start over. All adult Black belts doing an incomplete form will receive no score.

## **SPARRING COMPETITION**

**Equipment:** Competitors must supply their own equipment. Vinyl safety gear and foam dipped gear, in good condition, is allowed. Taped equipment will not be allowed. Mandatory equipment must include: HEAD GUARD, HAND PADS, FOOT PADS, MOUTH GUARD & GROIN PROTECTOR (for males).

**Target Areas:** Legal target areas include: Front & sides of torso (above belt) & head. Illegal target areas include areas below the belt, throat, back and entire neck.

**Contact:** Absolutely no contact to the head is allowed for Under Black & Jr. Black belt divisions. Points may be scored for showing strikes to the head with no contact.

**Adult Black belt divisions Only,** Light controlled head contact (to areas covered by the head guard) is allowed but is not necessary to score a point. Light controlled contact to the legal target areas of the body is allowed for all divisions, but is not necessary to score a point.

**Techniques:** Legal techniques are any recognized martial arts techniques that are done, with proper control, to a legal target area. Illegal techniques are any attack to non-target areas, open handed techniques (except knife hand or ridge hand) and blind techniques. Absolutely no sweeps or take downs of any kind are allowed.

**Points:** Points are scored when a legal technique is executed to a legal target area with proper control. Penalty points are awarded to an opponent in the event of a penalty (see FOULS section). Points are awarded by the majority calls of all judges involved in the ring.

**Fouls:** There are 3 levels of fouls: (1) Warnings, (2) Penalty Point, (3) Disqualification. These may result from excessive contact, contact to an illegal target area, going out of the ring, poor sportsmanship and/or defenseless attitude. Automatic disqualification will result from, but not limited to, causing severe injury or any bleeding to opponent, failure to produce proper uniform and/or equipment or falsifying any part of application form. Points are awarded by the majority calls of all judges involved in the ring. Including but not limited to any points given in the event of a foul.

**Involving illegal head contact:** 1st offense will result in a warning, penalty point or disqualification 2nd and successive offense, however minor, will result in a penalty point or disqualification.

**Scoring & Time:** For Under Black & Jr. Black belt divisions, the matches will be 2 minutes running time or 5 points, whichever occurs first. For Adult Black belt divisions, the matches will be 3 minutes running time or 5 points, whichever occurs first. In the event of a tie, the match will continue to "Sudden Victory" in which the next scored point wins.

## **GENERAL INFORMATION:**

- 1) We reserve the right to combine or split divisions based on the number of competitors. Divisions that contain more than 20 competitors will be split into 2 rings, awarding 1<sup>st</sup> thru 4<sup>th</sup> place in each ring. Divisions that contain less than 4 competitors may be combined.
- 2) The Tournament begins at 9:30am. Ring assignments and an estimated schedule of events will be provided at the tournament. Please keep in mind that these times are approximate and could vary up to 1 hour earlier or later. Competitors should be prepared to compete well in advance. Please listen to the announcements and report to your ring as soon as your division is called.
- 3) Only active competitors, tournament officials, score keepers and staff are allowed on the competition floor. Parents, coaches and spectators must stay behind the designated boundaries or in the stands provided.
- 4) The WMAF, Inc. Tournaments are designed to provide an all day event that promotes friendly & fair competition for the participant as well as an enjoyable and entertaining day for the spectator.
- 5) No Refunds